## Yanch Ong

yanch.design

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Emerging product designer leveraging software development background. Creative problem solver, bridging designer and developer teams. Passionate about bringing structure to chaos.

#### **Education**

#### **Master of Information**

User Experience Design iSchool, University of Toronto Public Service Commission Scholarship

2024 (expected)

### **Bachelor of Computing Honors**

Computer Science, Minor in Interactive Media Development University Scholars Program, National University of Singapore President's Honor Roll, Highest Distinction 2022

# Professional Experience

### **UX Researcher**

NUS-HCI Lab

2021 - 2022

Researched product design of messaging apps on holographic devices in fragmented attention scenarios through design cycle iterations. Designed high-fidelity prototype with Unity on the Microsoft Hololens 2. Collaborated with faculty members and postdoctorates.

### **UX Design Intern**

Housing & Development Board

**Summer 2021** 

Led creation of a Design System for dozens of internal apps. Designed adaptable & extensible Figma asset library of over 800 component variants. Developed initial React component library, documented with Storybook. Conducted usability testing, design critiques across varied stakeholders. Aligned with engineers and designers in cross-functional teams.

# Additional Experience

### **Vice President, Technology**

The Diversity Working Group

**2022 - Present** 

Manages planning and coordination of technological solutions for advocacy work supporting BIPOC students at the iSchool.

### Co-Chair

Peer Mentoring @ iSchool

2022 - Present

Coordinating workshops and mentorships with senior, practising UX professionals to support emerging UXers.

### **Teaching Assistant**

National University of Singapore

2019 - 2021

Developed course syllabi, experential lesson plans, and educational resources for interaction design. Led tutorials.

### Selected Project

#### **Dish Out**

Progressive Web App serving dish reviews

Led team with 3 developers. Set direction, ideated, designed UI, ran usability tests, executed marketing. Over 50 registered users and 500 visitors in the first month.

# Skills and Qualifications

Agile/Lean UX
User Research
Affinity Diagrams
Journey Maps
Wireframing
Prototyping
Visual Design
Info Architecture
Usability Testing
Design Critiques

Figma
Balsamiq
Adobe XD
Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Procreate
Miro
React
HTML/CSS

C/C++
Java
Swift
Javascript
Python
R
SQL
Git

Mandarin (fluent) Hokkien (elementary)